



**Beginners
Guide to
Midjourney's
Weird
Parameter.**

**Have you ever looked at a
Midjourney prompt and said...**

"Wtf is (-weird 375)?"

Don't worry...it's not as complicated as it looks.

This is Midjourney's **Weird parameter.**

And it will make your images more unique...

And...weird.

Do you **always** need to use **weird**?

No.

Can it add a **different element** to your images?

Yes.

So let's take a look at MJ's **weird** parameter.

First...we'll look at (2) examples.

One with **low weird**...

And

One with **high weird**.

Here's the prompt:

Low Weird: low angle shot, happy girl walking in bustling Kuala Lumpur, 35mm film, shallow depth of field, street photography –ar 5:4 –weird 0

High Weird: low angle shot, happy girl walking in bustling Kuala Lumpur, 35mm film, shallow depth of field, street photography –ar 5:4 –weird 2500

Low Weird.

Prompt: low angle shot, happy girl walking in bustling Kuala Lumpur, 35mm film, shallow depth of field, street photography –ar 5:4 –weird 0



High Weird.

Prompt: low angle shot, happy girl walking in bustling Kuala Lumpur, 35mm film, shallow depth of field, street photography —ar 5:4 —weird 2500



Notice the difference?

Same prompt...very different output.

Just by changing the parameter.

Let's keep going...

—weird 0



—weird 2500



The high level of Weird...

Made the photo more unique.

Changed the entire look & feel.

And strayed from MJ's default aesthetic.



Soooo...

Sometimes you **don't need to change your prompt.**

You just need to **add a parameter.**

But first...

What is a Parameter?

Parameters are text “codes” at the end of the prompt.

Typically, they look like this (–weird 250).

To add parameters to your prompt...

You need to add (2) dashes...

(-)

The parameter...

(-weird)

A space and then the value...

(-weird <value>)

Finished parameter: -weird 500

Alright, enough chit-chat.

Let's go deep on the Weird parameter.

Weird (**-weird**)

The **-weird** parameter gives you more unconventional aesthetics.

It's highly experimental.

But it can add a quirky dynamic to your images.

Lower value = **Less** uniqueness.

Higher value = **More** uniqueness.

Weird in Prompting.

Prompt Parameter: `--weird <value>`

Value Range: 0-3000

Midjourney Default: 0

Example: `--weird 750`

`--weird 0 (Less Unique)`

`--weird 1000 (More Unique)`

Let's take a look at some examples...

Iguana.

Prompt: macro shot, Green Iguana on a rock, national geographic photography –weird 0



Now let's dial up the **-Weird value** and see what happens.

We'll use **Weird values** from **-weird 0** to **-weird 3000**.

So you can see the progression.

First, we'll do low levels (0-1500)

--weird 0 (default)



--weird 20



--weird 50



--weird 75



--weird 100



--weird 200



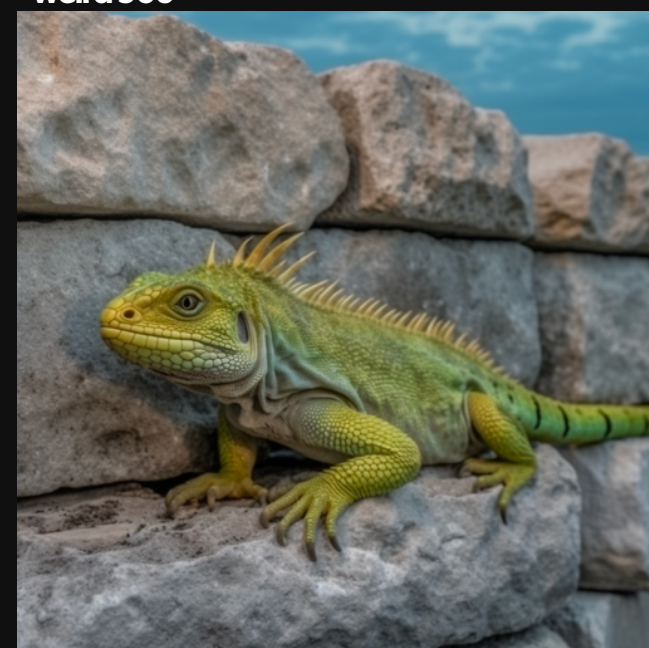
--weird 500



--weird 700



--weird 900



--weird 1100



--weird 1300



--weird 1500



Notice how we start normal...

And it gets very different.

That's what Weird does. (Way more unique)

-weird 0 (default)



-weird 50



-weird 1100



-weird 1500



Now let's push it to the higher levels...

And see what happens.

—weird 2000



—weird 2200



—weird 2400



—weird 2600



—weird 2800



—weird 3000



That got weird...but

While inconsistent...weird can produce some gems.

The higher you go...

The further away from the prompt you get.



Now let's try some people.

Louisiana Bayou.

Prompt: editorial photo, low angle shot, man in a boat, lousianna bayou, 50mm dslr, shallow depth of field –weird 0



--weird 0 (default)



--weird 20



--weird 50



--weird 75



--weird 100



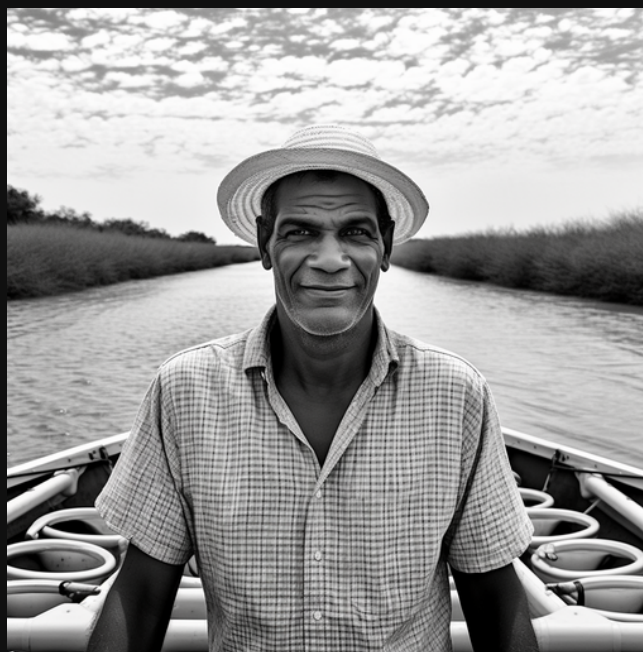
--weird 200



--weird 500



--weird 700



--weird 900



--weird 1100



--weird 1300



--weird 1500



—weird 2000



—weird 2200



—weird 2400



—weird 2600



—weird 2800



—weird 3000



So again..we start normal.

And it gets experimental.

—weird 0 (default)



—weird 75



—weird 2600



—weird 3000



That being said...

Some of these images would be extremely difficult to prompt.

And the weird parameter can produce some awesome stuff.



Now let's do an art example.

And we'll wrap it up.

Mushroom Art.

Prompt: closeup, surreal mushroom garden, 3d render, holofluid, liquid technology, psychedelic vibrant colors and patterns **-weird 0**



--weird 0 (default)



--weird 50



--weird 100



--weird 400



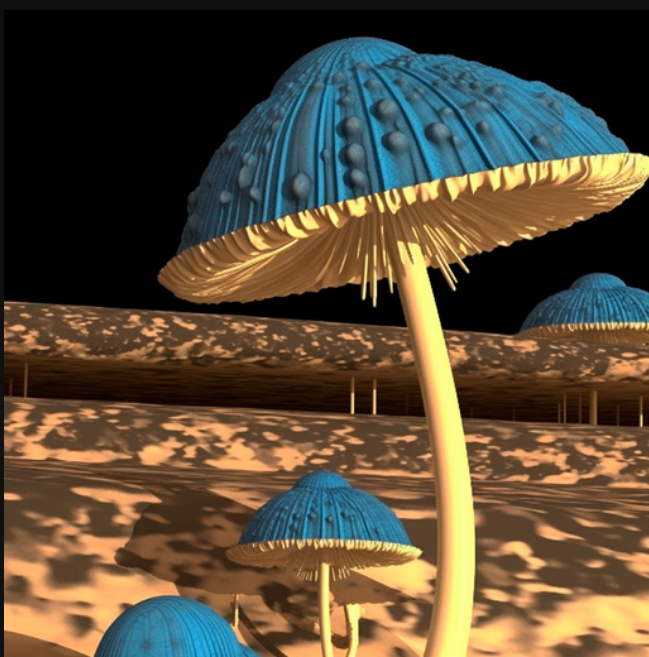
--weird 800



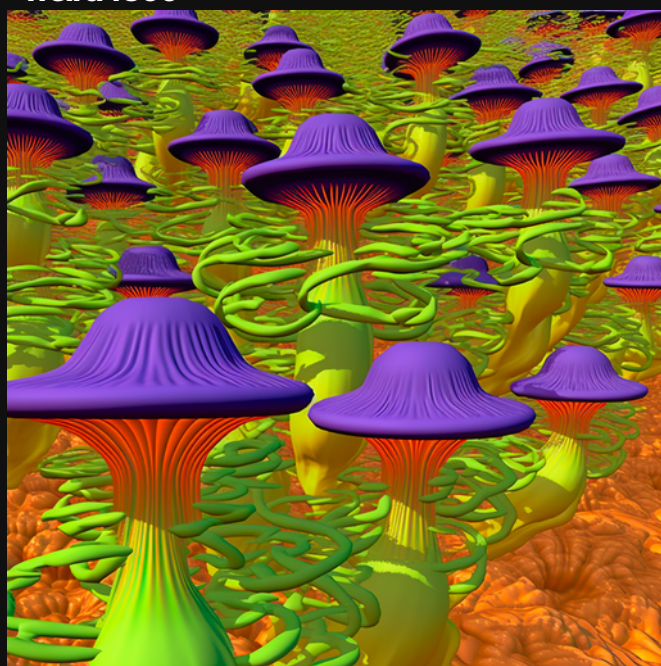
--weird 1200



--weird 1500



--weird 1800



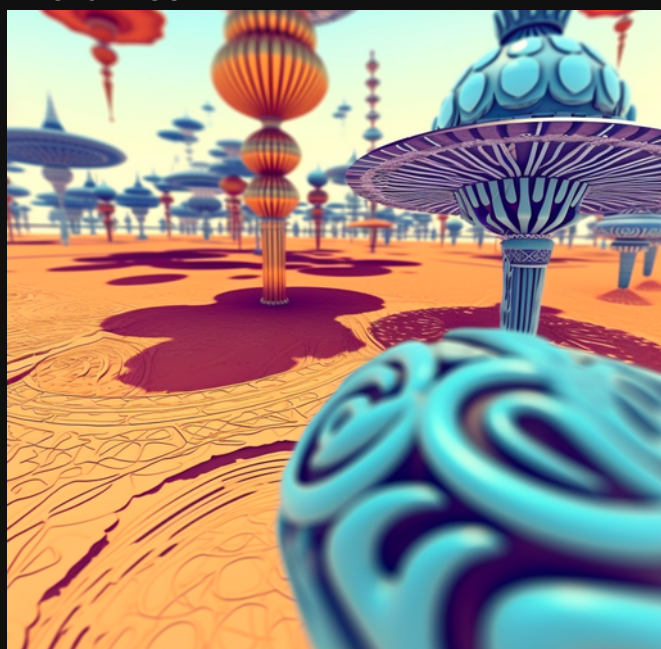
--weird 2100



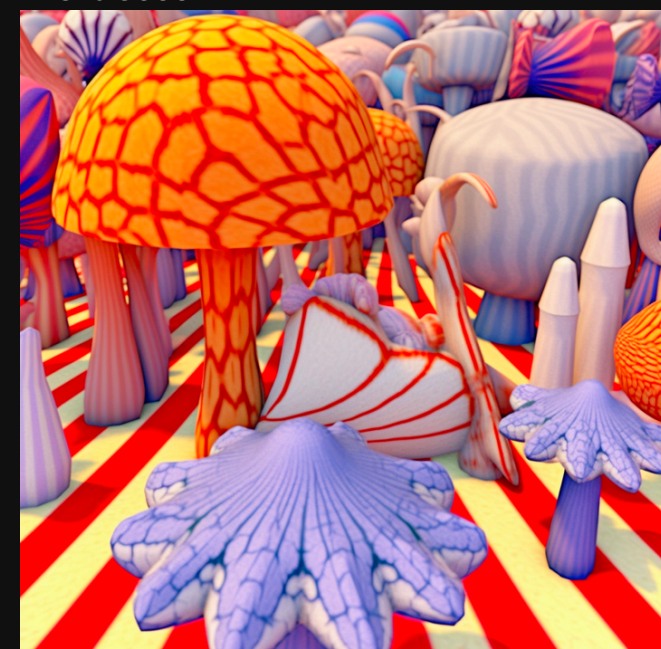
--weird 2500



--weird 2750



--weird 3000



Art prompts are super sensitive to weird.

It's good...if that's what you want.

Just know...it gets...weird.

-weird 0 (default)



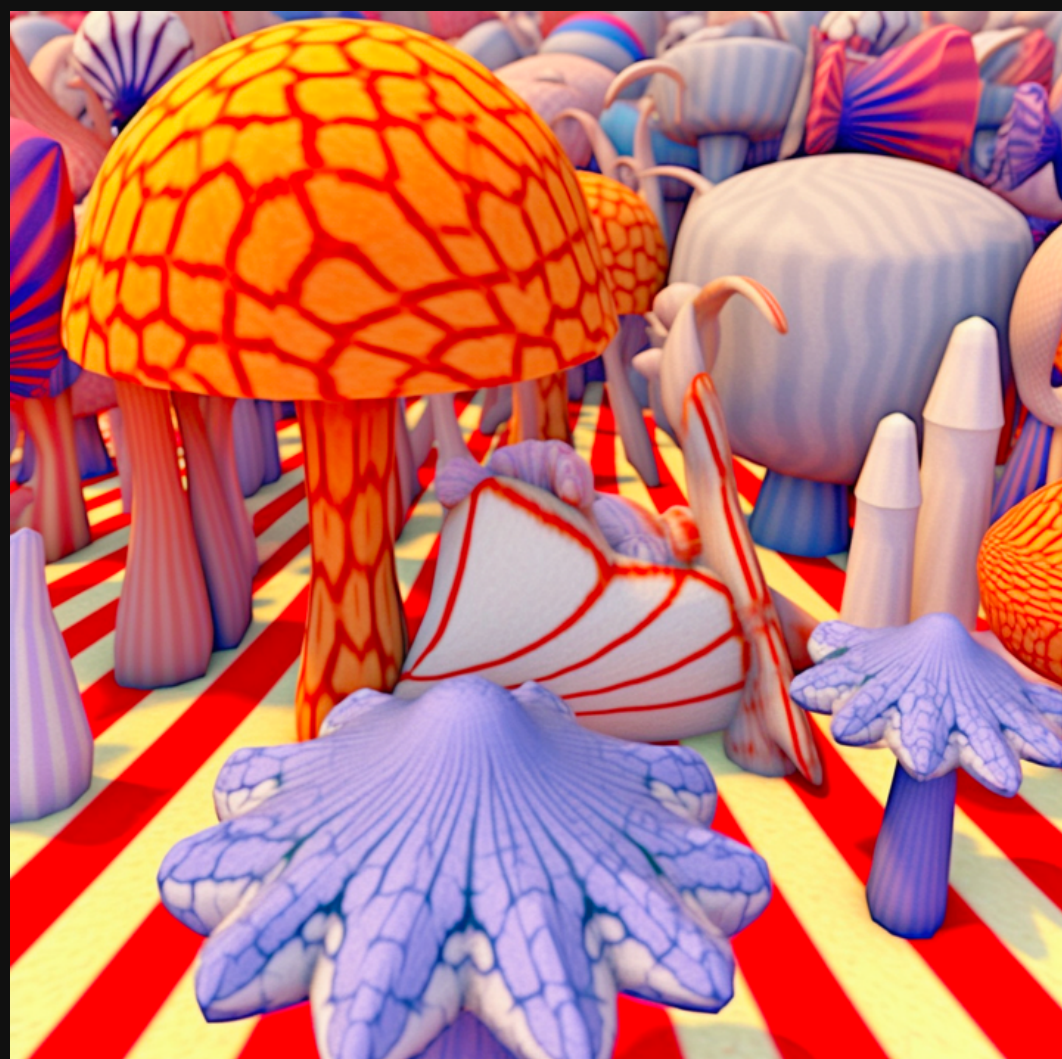
-weird 100



-weird 2500



-weird 3000



Quick Thoughts.

Weird is great for giving your images some extra juice.

Weird 3000 is way too much firepower

I like to stay within --weird 10-75 range.

(That's just my preference)

But you will find gems the more you use it.

Higher values of Weird will get less prompt coherence.

Prompt "coherence" is how much MJ listens to the elements you added to your prompt.

It tends to add a great dynamic to photorealistic prompts.

Until next time...



That's it.

Thanks for reading another carousel.

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